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Unique technology is set to revolutionize the online gaming world

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Gamers come to plaYce for synchronous social games, with high-end gameplay and graphics, easily linking to their existing social network friends and IM buddy lists. Independent game developers come to plaYce for Game-Infrastructure-as-a-Service, which enables them to design games situated anywhere in the world, while saving 50-75% of development costs and time to market.

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plaYce is based in San Francisco, with software development in Israel. The team is composed of gaming industry pioneers and the world’s top developers of high-end military simulators. plaYce is in beta and has been generating buzz in the gaming community.

“The key to our uniqueness is our patent-pending streaming optimization technology that enables us to stream dense scenarios over a standard internet connection without a download,” said Founder and CEO Yoram Avidan.

For more information or to join the plaYce beta, email info@playce.com

About TechCrunch50

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